for 15 players

David Grahame

(2011)

### **INSTRUMENTATION**

Flute Oboe Clarinet in B♭ Bassoon

Horn in F Trombone

#### 2 Percussion

[Crotales; Marimba; Shaker; Glockenspiel] [Vibraphone; Trashy Metal Sheet; Xylophone] (Metal sheet should be approx. 80x100cm, not too thin, with a tinny sound)

2 Pianos

2 Violins Viola Violoncello Double Bass

> Duration: c.a. 10' Transposed Score

### Composer's Note

*Prime* is a high-energy work; a large machine, set up and let to run, constructed with many rules yet simultaneously having great internal freedom. Just about everything from harmony to the rhythmic cells is built upon the workings of the first 6 prime numbers (1, 2, 3, 5, 7, 11). *Prime* goes through one complete 'cycle' and ends where it began, slightly transfigured. I aimed to find musical meaning in a system governed by pre-determined structures.

The idea that each individual part is somewhat meaningless without the whole, and the whole is inextricably a sum of all the individual parts, is a central idea in *Prime* as many lines merge together to form larger-level lines and form a coherent musical texture.

- December, 2011



Copyright © 2011 David Grahame Taylor

12





Copyright © 2011 David Grahame Taylor



Copyright © 2011 David Grahame Taylor



Copyright © 2011 David Grahame Taylor



Copyright © 2011 David Grahame Taylor



Copyright © 2011 David Grahame Taylor

18



Copyright © 2011 David Grahame Taylor

ff